

# HOW I RUN IT's DWEOMER DAY: OLD SPELLS MADE NEW

## CONJURE BOAT

*1st-level conjuration (ritual)*

**Casting Time:** 1 action

**Range:** 10 feet

**Components:** V, M, S (a miniature model of a rowboat made of gold and worth at least 10 gp)

**Duration:** 1 hour

This spell creates a normal, non-magical rowboat and oars. The boat is ten feet long, four feet wide and two feet deep. It fits up to four Medium creatures (2 crew, 2 passengers) in relative comfort.

Row boats weigh 100 lbs, have 50 hps, are vulnerable to fire, and have AC 11. A rowboat's travel pace is 3 miles per hour and has a speed of 15 feet.

**At Higher Levels.** When cast as a second level spell or higher, the conjured boat's duration increases by a number of hours equal to the spell level. Thus, a second level version of conjure boat lasts 3 hours total.